



Ladera Ranch American
Ladera Ranch National
North Mission Viejo
Rancho Mission Viejo
Santa Margarita American
Santa Margarita National

Little League
California District 68
P. O. Box 3025
Mission Viejo, California 92690

San Juan Capistrano
San Clemente American
San Clemente National
South Mission Viejo
Trabuco Canyon
Viejo



District 68

All Star Managers Information

1. **Dress Code**
 - a. No tank tops or sleeveless shirts
 - b. Must have closed toed shoes; no sandals
 - i. No metal cleats
 - c. Nice shorts or slacks. Jeans are acceptable
2. **Introduce yourself** to the Tournament Director when you arrive at the game site
 - a. **Do not bring in outside food for a team picnic anywhere at the game site**
 - b. You can arrive at the game site to warm up any time prior to your game time
 - i. The teams involved in the “next” game have priority in the warmup area
 - c. **Ask the tournament director for the location of the warmup area**
 - d. Players can play catch in a designated warm-up area
 - e. Bats can be used in a safe manner in the designated warm up area
 - i. Whiffle balls
 - ii. Regular baseballs into a screen
 - iii. Be sure the players are not swinging bats outside the screen area
 - iv. No batting circles or multiple hitters will be allowed
 - v. Tournament Director will determine if “safe”
 - vi. **Batting cages are for the host teams only**
 - f. **Keep you team together** and prepare to take the field after your coin toss
3. **Coin toss 45 minutes prior to game time.**
 - a. If you are not there, coin flip will be done without you
 - b. Bring your:
 - i. Affidavit (**no Affidavit, you do not play**)
 - ii. Team Introduction list
 - iii. Filler out Line-up card
 1. Need uniform number
 2. First initial and last name
 3. Starting pitcher and catcher



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4. **Home Team will be in the 3rd base dugout and Visitors will be in the 1st base dugout**
 - a. Only the Manger, coaches and players will be allowed on the fields
 - i. No “third Coach”
 - b. Put all bats, helmets and catcher’s equipment outside the dugout fence for inspections by the Tournament Director
 - c. All bats and helmets removed by the Tournament Director will remain in the Tournament Directors area until after the game is completed
 - d. Managers and Coaches will **NOT be wearing gloves** and will not be warming up players
 - e. Bull pens will not be used at this time
 - f. No bats will be used by players on the field at this time during pregame
 - i. **Coaches will be allowed to hit balls to players as long as they only use their half of the field**
 - ii. **Players cannot use bats at this time**
 - iii. **No use of the infield....STAY OFF**
5. **Infield will start 30 minutes prior to game time** (10 minutes each for visitors first followed by the home team).
 - a. The team **NOT taking infield** will have the use of the bull pens (only if one is available)
 - i. If 2 bull pens are available, either teams can use their own bull pen any time during in field warmups.
 - b. A player wearing a catcher’s helmet and a catcher’s mitt will be catching for the coach hitting infield
 - i. **NO COACH WILL BE CATCHING**
 - c. A coach may hit to the outfield but only a player wearing a catcher’s helmet and a catcher’s mitt will be allowed to catch for the coach
6. **The umpire will call the managers pre-game meeting 10 minutes prior to game time**
 - a. All coaches and players will be in the dugout at this time
 - b. Person attending the plate meeting will be the only person allowed to talk with the umpire during the game



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7. Introductions

- a. Introductions will be done in order of **Uniform Number**
 - i. Nick names can be used on the Team Introduction list...**Tournament Director discretion will be used**
 - ii. Have your players and coaches run to home plate, exchange your pins, shake hands and line up behind the foul lines
- b. After the introductions and the pledges, all players will return to the dugouts until the umpire directs to take the field

8. During the games, all players, coaches and managers will remain on the field or in the dugouts

- a. Any player, coach or manager outside this area is subject to ejection
- b. Good sportsmanship will always be practiced. Any Manager or Coach yelling and humiliating or degrading a player will be subject to ejection.
- c. No cell phones will be allowed. Electronic scorebooks are allowed.
- d. All lineup changes will be made directly to the plate umpire
 - i. Be sure to repeat the changes made to the umpire, his lineup card is official
- e. All pitch count inquiries will be made to the plate umpire

9. After the game, be sure to go back to the Tournament Director and pick up your Affidavit, Pitchers Log, a new Team Introduction List and a new lineup card

- a. **Remember, no Affidavit...No next game**

Good Luck and have fun !!!!!